## LISTING OF CLAIMS

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<ol><li>(currently ame</li></ol>	ended) [[A]] <u>The</u> metho	od as in claim [[1,]] 3 further including
populating a destination	image with extracted co	ontents of the source disk in which the
destination image has the	<del>ne identical</del> files, attribut	tes, and structural relationships betweer
files identical to files, att	ributes, and structural re	elationships between files of [[as]] the
source disk.		

3. (currently amended) A method as in claim 1, further comprising, in for creating an image of a source disk of a first computer on a server second computer that includes an operating system that has file system software that automatically detects the file system of disks mounted in the server computer, said method comprising:

creating a simulated source disk corresponding to the source disk;

mounting **[[the]]** <u>a</u> simulated source disk in the <u>server second</u> computer**[[,]]** <u>so</u> <u>that</u> the file system software thereby automatically detecting the file system of the simulated source disk and therefore of the source disk and exposing the file system to <u>software running</u> on the <u>server computer</u> <u>is accessible</u> by the <u>operating system as a local disk;</u> and

configuring the simulated source disk as a proxy for the source disk by intercepting sector-based I/O requests directed to the simulated source disk and retrieving [[the]] source disk data from the source disk according to the intercepted sector-based I/O requests.

4. (currently amended) **[[A]]** The method as in claim 3, further comprising forwarding the <u>intercepted</u> sector-based I/O requests to the <u>source first</u> computer <u>over a network</u>.

1	5. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim 4, in which the source disk
2	is associated with a source first computer that has a memory, further comprising:
3	loading an imaging client program in the memory of the source first computer, the
4	imaging client program not being resident on the source disk; and
5	passing the sector-based I/O requests to the imaging client program, the imaging
6	client <u>program</u> directing the <u>intercepted</u> sector-based I/O requests to the source disk.
1	6. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim 5, further comprising:
2	loading a secondary operating system in the memory of the source first
3	computer, said secondary operating system not being present on the source disk and
4	mediating I/O requests between the imaging client program and the source disk.
1	7. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim <b>[[3,]]</b> <u>2</u> further comprising:
2	mounting the destination image in an uninitialized state in the server second
3	computer as a simulated destination disk;
4	intercepting sector-based I/O requests directed to the simulated destination disk
5	and directing the contents of the intercepted sector-based I/O requests to the
6	destination image;
7	retrieving partition and file system layout information from the source disk;
.8	formatting the simulated destination image to have the same partitioning and file
9	system(s) system as the simulated source disk and thus of the source disk; and
10	copying [[the]] files of at least one file system of the simulated source disk to the
11	corresponding file system of the simulated destination disk.
1	8. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim 7, further comprising
2	converting the intercepted sector-based I/O requests to the simulated destination disk
3	into sector accesses within the destination image.
1	9. (currently amended) [[A]] The method as in claim 7, in which the destination

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image is a virtual disk file associated with a virtual computer.

1	10. (currently amended) <b>[[A]]</b> The method as in claim 9, in which the source
2	first computer is a physical computer and the source disk is a physical disk associated
3	with the physical computer.
1	11. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim 9, in which the virtual
2	disk file is a sparse virtual disk, having a predetermined capacity and initial sector
3	contents with null values.
1	12. (currently amended) <b>[[A]]</b> The method as in claim 7, in which the source
2	disk is a source virtual disk.
1	13. (currently amended) <b>[[A]]</b> The method as in claim 12, in which the
2	destination disk is a physical disk.
1	14. (currently amended) <b>[[A]]</b> The method as in claim 7, in which the source
2	disk is a first virtual disk associated with a first virtual computer and the destination disk
3	is a second virtual disk associated with a second virtual computer.
1	15. (currently amended) <b>[[A]]</b> <u>The</u> method as in claim 7, in which the source
1	first computer is the same as the server second computer.
2	illst computer is the same as the server <u>second</u> computer.
1	16. (currently amended) A method for creating an image of a source disk of a
2	source first computer, in which contents of the source disk are arranged according to at
3	least one source file system, comprising:
4	in a server second computer that includes an operating system that has file
5	system software that automatically detects [[the]] a file system of disks mounted in the
6	server second computer, while the source disk is in an unmodified, unprepared state,
7	extracting the contents of the source disk, defining extracted contents, and populating a
8	destination image with the extracted contents of the source disk such that the
9	destination image may have a different sector-by-sector content than the source disk

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but a destination file system logically equivalent to the at least one source file system,

11	with identical files, attributes, and structural relationships between files as the source
12	disk;
13	creating a simulated source disk corresponding to the source disk;
14	mounting [[the]] a simulated source disk in the server second computer so that
15	the simulated source disk is accessible by the operating system as a local disk, the file
16	system software thereby automatically detecting the file system of the simulated source
17	disk and therefore of the source disk and exposing the file system to software running
18	on the server computer;
19	configuring the simulated source disk as a proxy for the source disk by
20	intercepting sector-based I/O requests directed to the simulated source disk and
21	retrieving [[the]] source disk data from the source disk according to the intercepted
22	sector-based I/O requests;
23	forwarding the intercepted sector-based I/O requests to the source first
24	computer;
25	loading an imaging client program into a memory of the source first computer;
26	passing the intercepted sector-based I/O requests to the imaging client, the
27	imaging client directing the intercepted sector-based I/O requests to the source disk;
28	operating system mediating, by the operating system, sector-based I/O requests
29	between the imaging client and the source disk;
30	mounting the destination image in an uninitialized state in the server second
31	computer as a simulated destination disk;
32	intercepting sector-based I/O requests directed to the simulated destination disk
33	and directing [[the]] results of the intercepted sector-based I/O requests to the
34	destination image;
35	converting the intercepted sector-based I/O requests to the simulated destination
36	disk into sector accesses within the destination image;
37	retrieving partition and file system layout information from the source disk;
38	formatting the simulated destination image to have the same partitioning and file
39	system(s) as the simulated source disk and thus of the source disk; and
40	copying [[the]] files of at least one file system of the simulated source disk to the
41	corresponding file system of the simulated destination disk.

## 17. CANCELLED

T	16. (currently amended) A system <del>as in claim 17, further <u>for creating an image</u></del>
2	of a source disk in which contents of the source disk are arranged according to at least
3	one source file system, said system comprising:
4	a first computer having the source disk;
5	a second computer having a memory with an operating system and an imaging
6	server residing therein, the imaging server including computer executable instructions
7	having code to create a simulated source disk that is a representation of information
8	stored on the source disk and is accessed by the operating system as a local disk; and
9	code to mount the simulated source disk in the second computer, with said memory
10	including file system drivers to detect a file system of the simulated source disk and a
11	network loopback driver intercepting sector-based I/O requests directed to the simulated
12	source disk and retrieving source disk data from the source disk according to
13	intercepted sector-based I/O requests intercepted by the network loopback driver.
14	defining intercepted sector based I/O requests a server operating system that resides in
15	the server computer;
16	file system drivers within server operating system automatically detecting the file
17	system(s) of disks mounted in the server computer;
18	an imaging server running within the server computer and comprising computer-
19	executable instructions:
20	for creating a simulated source disk corresponding to the source disk;
21	for mounting the simulated source disk in the server computer, the file system
22	drivers thereby automatically detecting the file system of the simulated source disk and
23	therefore of the source disk and exposing the file system to software running on the
24	server-computer; and
25	a network loopback driver intercepting sector based I/O requests directed to the
26	simulated source disk and retrieving the source disk data from the source disk
27	according to the intercepted sector-based I/O requests.

1	19. (currently amended) <b>[[A]]</b> <u>The</u> system as in claim 18, further comprising a
2	network adapter, residing in said memory, to forwarding forward the intercepted sector-
3	based I/O requests to the source first computer.

20. (currently amended) **[[A]]** The system as in claim 19, further comprising: a first computer memory within the source first computer; an imaging client installed in the first computer memory of the source computer, said imaging client comprising computer-executable instructions that include code to receive any source disk I/O requests issued from the second computer to the first computer, code to direct the intercepted sector-based I/O requests to the source disk, and code to pass the retrieved source disk data to the second computer in response to the source disk I/O requests

for receiving any source disk I/O requests issued from the server computer to the source computer,

for directing the sector based I/O requests to the source disk, and for passing the retrieved source disk data to the server computer in response to the source disk I/O requests.

21. (currently amended) [[A]] The system as in claim 18 wherein the imaging server[[,]] further eemprising: includes code to generate a simulated destination disk in response to the second computer mounting the destination image, with said memory further including a local loopback driver, a local adapter and a formatting module, with the local loopback driver intercepting sector-based I/O requests directed to the simulated destination disk and retrieving partition and file system layout information from the source disk, the local adapter comprising code to convert the intercepted sector-based I/O requests to the simulated destination disk into sector accesses within the destination image and the formatting module comprising code to format the destination image to have the same partitioning and file system(s) as the simulated source disk and thus of the source disk, the imaging server having code to copy the files of at least one file system of the simulated source disk to the corresponding file system of the simulated destination disk

14	a simulated destination disk generated by mounting the destination image in ar		
15	uninitialized state in the server computer;		
16	a local loopback driver intercepting sector based I/O requests directed to the		
17	simulated destination disk and retrieving partition and file system layout information		
18	from the source disk;		
19	a local adapter comprising computer executable instructions for converting the		
20	sector based I/O requests to the simulated destination disk into sector accesses within		
21	the destination image; and		
22	a formatting module comprising computer executable instructions for formatting		
23	the destination image to have the same partitioning and file system(s) as the simulated		
24	source disk and thus of the source disk;		
25	the imaging server further comprising computer executable instructions for		
26	copying the files of at least one file system of the simulated source disk to the		
27	corresponding file-system of the simulated destination disk.		
1	22. (currently amended) <b>[[A]]</b> <u>The</u> system as in claim 21, in which the source		
2	disk is a virtual disk.		
1	23. (currently amended) <b>[[A]]</b> The system as in claim 22, in which the		
2	destination disk is a physical disk.		
1	24. (currently amended) <b>[[A]]</b> <u>The</u> system as in claim 21, in which the		
2	destination image is a virtual disk file associated with a virtual computer.		
1	25. (currently amended) <b>[[A]]</b> <u>The</u> system as in claim 24, in which the source		
2	first computer is a physical computer and the source disk is a physical disk associated		
3	with the physical computer.		
1	26. CANCELLED.		

1	27. (currently amended) A system for creating an image of a source disk of a		
2	source first computer, which has a memory and in which contents of the source disk are		
3	arranged according to at least one source file system, comprising:		
4	a <del>server</del> <u>second</u> computer;		
5	a server operating system that resides in the server second computer;		
6	file system drivers within the server operating system automatically detecting		
7	[[the]] at least one file system(s) system of disks mounted in the server second		
8	computer;		
9	an imaging server running within the server second computer and comprising		
10	computer-executable instructions:		
11	for extracting the contents of the source disk, defining extracted contents,		
12	and populating a destination image with the extracted contents of the source disk such		
13	that the destination image may have a different sector-by-sector content than the source		
14	disk but a destination file system logically equivalent to the at least one source file		
15	system;		
16	for creating a simulated source disk corresponding to the source disk;		
17	while the source disk is in an unmodified, unprepared state, for mounting		
18	the simulated source disk in the server second computer, the file system drivers thereby		
19	automatically detecting the file system of the simulated source disk and therefore of the		
20	source disk and exposing the file system to software running on the server second		
21	computer;		
22	a network loopback driver intercepting sector-based I/O requests directed to the		
23	simulated source disk;		
24	a network adapter forwarding the intercepted sector-based I/O requests to the		
25	source first computer;		
26	an imaging client installed in the memory of the source first computer, said		
27	imaging client comprising computer-executable instructions		
28	for receiving any source disk I/O requests issued from the server second		
29	computer to the source first computer,		
30	for directing the intercepted sector-based I/O requests to the source disk,		
31	and		

32	for passing the retrieved source disk data to the server second computer
33	source disk data retrieved in response to the source disk I/O requests;
34	a simulated destination disk generated by mounting the destination image in an
35	uninitialized state in the server second computer;
36	a local loopback driver intercepting sector-based I/O requests directed to the
37	simulated destination disk and retrieving partition and file system layout information
38	from the source disk;
39	a local adapter comprising computer-executable instructions for converting the
40	intercepted sector-based I/O requests to the simulated destination disk into sector
41	accesses within the destination image; [[and]]
42	a formatting module comprising computer-executable instructions for formatting
43	the destination image to have the same partitioning and file system(s) system as the
44	simulated source disk and thus of the source disk; and
45	the imaging server further comprising computer-executable instructions for
46	copying [[the]] files of at least one file system of the simulated source disk to the
47	corresponding file system of the simulated destination disk.

1	28. (New)	A tangible medium embodying instructions causing a universal
2	computer manager	nent system (UCMS) to perform a method, the UCMS being a
3	general purpose co	emputer system, the method comprising:

registering a plurality of computer systems that are in electronic communication with the UCMS, each of the registered computer systems being one of a physical computer system or a virtual computer system, wherein each virtual computer system comprises a software abstraction of a physical computer system, wherein a software layer underlying the virtual machine exports an interface to the virtual machine that is equivalent to an interface presented directly by hardware of a computer system;

maintaining a registration database to store information related to each of the registered computer systems, the information comprising hardware configuration of each of the registered computer systems and a deployment state of each of the registered computer systems;

deploying an image accessible to the UCMS to a selected one of the registered computers, the image being a disk image containing a software stack including an installed operating system that is configured to function with the hardware configuration of the selected registered computer, the deploying comprising copying the image to a physical disk attached to the selected registered computer; and

updating the registration database to reflect the deployment of the image to the selected registered computer.

- 29. (New) The tangible medium of claim 28, wherein the method further comprises registering configurations that are common to a plurality of the registered computer systems as separate entries in the registration database hardware.
- 30. (New) The tangible medium of claim 28, wherein the UCMS includes an imaging server for performing the deploying of the image and the selected registered computer comprises a remote physical computer system.
- 31. (New) The tangible medium of claim 28, wherein the selected registered computer comprises a virtual computer system executing on the UCMS and the

3	deploying of the image comprises making a local copy of the image, wherein the local		
4	copy becoming an active image of the selected registered computer.		
1	32. (New) The tangible medium of claim 28, wherein the selected registered		
2	computer comprises a virtual computer system executing on a remote physical host		
3	system, the physical disk being attached to the selected registered computer comprising		
4	a disk attached to the remote physical host system.		
1	33. (New) The tangible medium of claim 28, wherein the method further		
2	comprises:		
3	detecting a presence of a computer on a network in communication with UCMS		
4	by communicating with an agent executing in a secondary software stack of the		
5	computer;		
6	communicating with an imaging client running in a secondary software stack of		
7	the detected computer, and		
8	retrieving hardware configuration of the detected computer from the imaging		
9	client.		
1	34. (New) The tangible medium of claim 33, wherein the method further		
2	comprises:		
3	determining that the detected computer is not one of the plurality of registered		
4	computers;		
5	adding the detected computer to a list of discovered but unregistered computer		
6	systems; and		
7	providing an alert for an administrator to notify the administrator of the presence		
8	of the detected computer.		
1	35. (New) The tangible medium of claim 28, wherein the deploying of the		
2	image comprises consulting a resource database to identify a source location of the		

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image file, the source location being a location accessible by the UCMS.

1	36. (New) The tangible medium of claim 28, wherein the deploying of the
2	image further comprises:
3	obtaining a hardware configuration of the image, the hardware configuration of
4	the image comprising attributes of hardware with which the software stack of the image
5	is compatible;
6	comparing the hardware configuration of the selected registered computer with
7	the hardware configuration of the image; and
8	performing the deploying of the image without modifying the image when the
9	hardware configuration of the selected registered computer matches the hardware
10	configuration of the image.
1	37. (New) The tangible medium of claim 36, wherein the obtaining of the
2	hardware configuration of the image comprises accessing an image record from a
3	resources database, the image record being associated with the image.
1	38. (New) The tangible medium of claim 36, wherein the obtaining of the
2	hardware configuration of the image comprises inspecting the image being deployed.
1	39. (New) The tangible medium of claim 38, wherein the inspecting of the
2	image comprises performing a temporary loop-back mount of the image, thereby
3	allowing a file system of the image to be accessed by the UCMS through a mapped
4	simulated local disk.
-	40 (Nava). The Associate socialism of states 00 to 10
1	40. (New) The tangible medium of claim 39, wherein the inspecting of the
2	image further comprises accessing a registry drive maintained by the software stack
3	contained by the image.
	41. (New) The tangible medium of claim 40, wherein the accessing of the
1 2	41. (New) The tangible medium of claim 40, wherein the accessing of the registry drive comprises:
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3	invoking an API to load the registry drive from the image into a temporary subtree within a registry drive of the operating system of the UCMS; and
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accessing the ones of the registry entries indicative of the hardware configuration of the image using an API function provided by the operating system of the UCMS.

- 42. (New) The tangible medium of claim 38, wherein the inspecting of the image comprises inspecting the external characteristics of a file, the external characteristics including name and file type.
- 1 43. (New) The tangible medium of claim 38, wherein the inspecting of the image comprises reading internal contents of a file.
  - 44. (New) The tangible medium of claim 43, wherein the inspecting of the image further comprises computing a signature of the file and comparing the signature to signatures of known file variants, wherein an identification of a matching signature is indicative of at least one of the attributes of the hardware configuration of the image.
  - 45. (New) The tangible medium of claim 38, wherein the deploying further comprises:

reconfiguring contents of the image when the hardware configuration of the selected registered computer does not match the hardware configuration of the image, the reconfiguring comprising performing a loop-back mount of the image to allow the UCSM to access and manipulate contents of the image through a mapped simulated disk, the reconfiguring further comprising writing necessary changes to the image so that the software stack is compatible with the hardware configuration of the selected registered computer.

- 46. (New) The tangible medium of claim 45, wherein the changes to the image are written to a temporary redo log.
- 47. (New) The tangible medium of claim 45, wherein the reconfiguring of the contents of the image comprises:

3	replacing appropriate operating system files with substitute files extracted from
4	containers in a file cache accessible to the UCMS.
1	48. (New) The tangible medium of claim 47, wherein the substitute files are
2	identified by:
3	determining a current patch level for the image, the patch level relating to a
4	version of system files installed on the image; and
5	for each of the operating system files being replaced corresponding to a current
6	patch level, identifying a variant operating system file that is up-to-date for the current
7	patch level, the current patch level being a current file state of an operating system as a
8	function of a most recently applied set of patches.
1	49. (New) The tangible medium of claim 45, wherein a difference between the
2	hardware configuration of the selected registered computer and the hardware
3 .	configuration of the image comprises a difference in devices that are not critical to a
4	boot process for the software stack.
1	50. (New) The tangible medium of claim 49 wherein the difference in devices

51. (New) The tangible medium of claim 28, wherein the method further comprises:

selected registered computer and the necessary changes to the image comprise

creating or modifying binding settings for the NIC.

after registering a new one of the hardware configurations, determining whether a set of substitute files needed to reconfigure an image to support the new hardware configuration are present in a locally accessible cache;

comprises a difference in an image configuration for a hardware address of an attached

network interface card (NIC) and an actual hardware address of an attached NIC of the

obtaining missing ones of the substitute files via a network connection when the set of substitute files is not present.

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52. (New) The tangible medium of claim 51, wherein the obtaining of the missing ones of the substitute files comprises prompting a user to download software containers containing the missing files via the Internet and into the locally accessible cache.